

NUMBER 30
FALL 1985

BANTHA TRACKS

JOURNAL OF THE OFFICIAL **STAR WARS/LUCASFILM** FAN CLUB

LABYRINTH™



George Lucas, David Bowie, and Jim Henson take you into a dazzling world of fantasy and adventure—the world of LABYRINTH.

LABYRINTH

*More than making a Movie:
Creating a New Reality*

Muppets, puppets, creatures and costumes. What's the difference? According to LABYRINTH Director, Jim Henson, there is no difference of any importance. During a break in the filming at the cavernous Elstree Studios near London, Henson met with your editor to talk about his work and his newest film, LABYRINTH. The Henson Associates, Inc./Lucasfilm Ltd. production stars David Bowie and Jennifer Connelly; George Lucas is Executive Producer. Firstly, Henson says he enjoys creating something that cannot exist in reality — the reality of this world and of this time frame.

"I enjoy all of the stuff we're doing. And, I enjoy what puppetry is capable of, and I enjoy exploring and pushing beyond the things that we've done before and trying new things. I enjoy mixing the art of motion pictures with the art of puppetry. And, basically creating something on film that doesn't exist even in reality. A lot of the scenes we play with the characters, you cannot perform in a straight run. But, by using different ways of performing a character and properly editing it together you create that performance on film as its own reality.

"Most of our work is like that going back to the MUPPET SHOW. The MUPPET SHOW was a half hour and took place in a theater. Now that half hour never existed. It never existed in reality. We created that reality. It was shot over about three days. The theater wasn't there. The audience wasn't in front of the performance. I mean the

whole thing never existed. And yet, by the art of television and the art of editing and the art of puppetry, we created something that doesn't even exist. And, that to me is very exciting. Most of our movies are the same way. They're things that cannot exist except in our final form."

One of the things Henson has strong feelings about is the use of the word puppet. In LABYRINTH, Henson and crew are not working with puppets; but rather, with creatures which are much more complicated.

"All puppets are creatures. But, not all creatures are puppets. Virtually, everything that we do is technically a puppet. Basically, in reality, everything that's a manipulated figure is a puppet. One of the technical definitions is any

articulated figure is a puppet. For our own purposes, we use the word creatures. Creatures is more accurate. The characters we've created for LABYRINTH are highly sophisticated mechanisms operated by teams of people working together. The mechanism and the team become a creature when performed. It goes back to creating a new reality. In this new reality the mechanism and the team of operators become something that cannot exist outside this reality; a creature."

LABYRINTH is populated by many of these creatures. Like a maze with walls, the LABYRINTH is a complicated series of tests and trials, pitfalls and challenges

Like a maze with walls, the LABYRINTH is a complicated series of tests and trials, pitfalls and challenges through which Jennifer Connelly must pass to save her baby brother. The maze and the goblins that live there come together to create a whole new, fantastic reality.

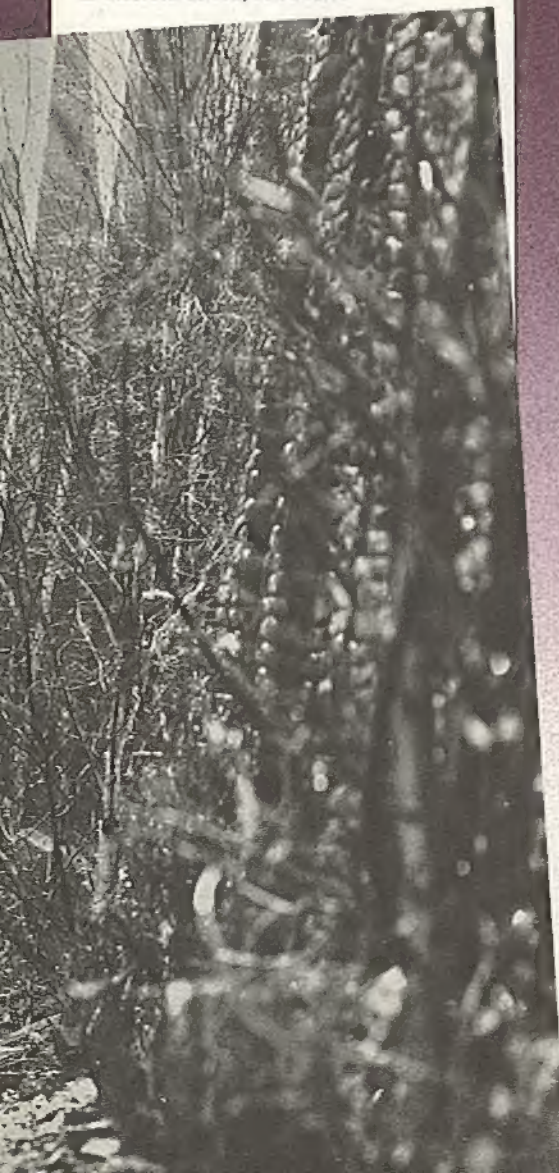
John Brown



through which Jennifer Connelly must pass to save her baby brother. The maze and the goblins that live there come together to create a whole new, fantastic reality.

All films create their own reality, even documentaries which in the process of recording something alters it. Jim Henson seems to stretch that process out a bit further by populating films with characters that cannot exist outside the film, set in situations that likewise can't exist any other way. For LABYRINTH Henson teamed up with Executive Producer, George Lucas also a master of creating realities and universes. As the summer of 1986 release date approaches, we'll tell you more about this remarkable collaboration.

■ Maureen Garrett, Jok Church



THE CREATURES FOR LABYRINTH

The Reasons They're So Real

Bantha Tracks visited the creature shop set up at EMI Elstree Studios to build the complicated mechanisms that play most of the roles in the new Henson Associates, Inc./Lucasfilm Ltd. production, LABYRINTH. What we saw was foam, fiberglass, aluminum, cables, levers and pulleys all working together to create creatures so lifelike one expects them to get up and walk on their own.

One of the lead roles is that of Hoggle who makes his way through the maze with the heroine, Sarah. In action, Hoggle looks like a walking talking living being. But, he is really four people operating radio-remote controls for the face, and a little person inside to walk it about.

Hoggle and his co-stars, Ludo and Sir Didymus, are the latest generation of super-creatures that began with mechanisms like Yoda and Jabba the Hutt — creatures with many movement possibilities mimicing human muscles.

Supervising animatronics designer, Tony Dunsterville, told us how it's done. Firstly, the conceptual artists on the picture decide what the creature will look like. In LABYRINTH this is Brian Froud and Jim Henson. They approve final sketches which the creature shop sculpts in clay. After the clay sculpture has been approved, a mold is then made around it and foam casts of the head are made. Tony says this long process is only the beginning of building a creature.

A fiberglass skeleton is made to support the head and the creature's body. Things like arms and hands all have to move as if this were a real creature. The head, hands and skeleton then have their animatronics added. That's the name for all the devices that make the creature move.

www.JEDI-TEMPLE-ARCHIVES.com

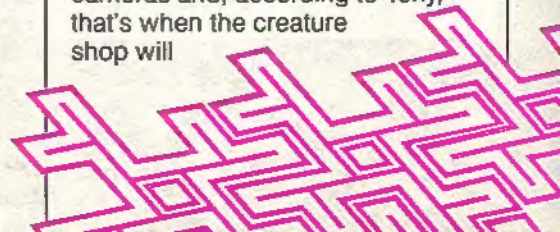
"We look at the script and decide the kinds of expressions this creature should be able to make. Then we look at the operator inside the creature and measure the space that's left over and figure out how to get everything mechanized with the room we have inside it. With Hoggle we had only an inch around the operator to get in all the mechanics for 16 different facial expressions. Things like: smiles, sneers, talking, eye movement, eye brow motion, eye lids."

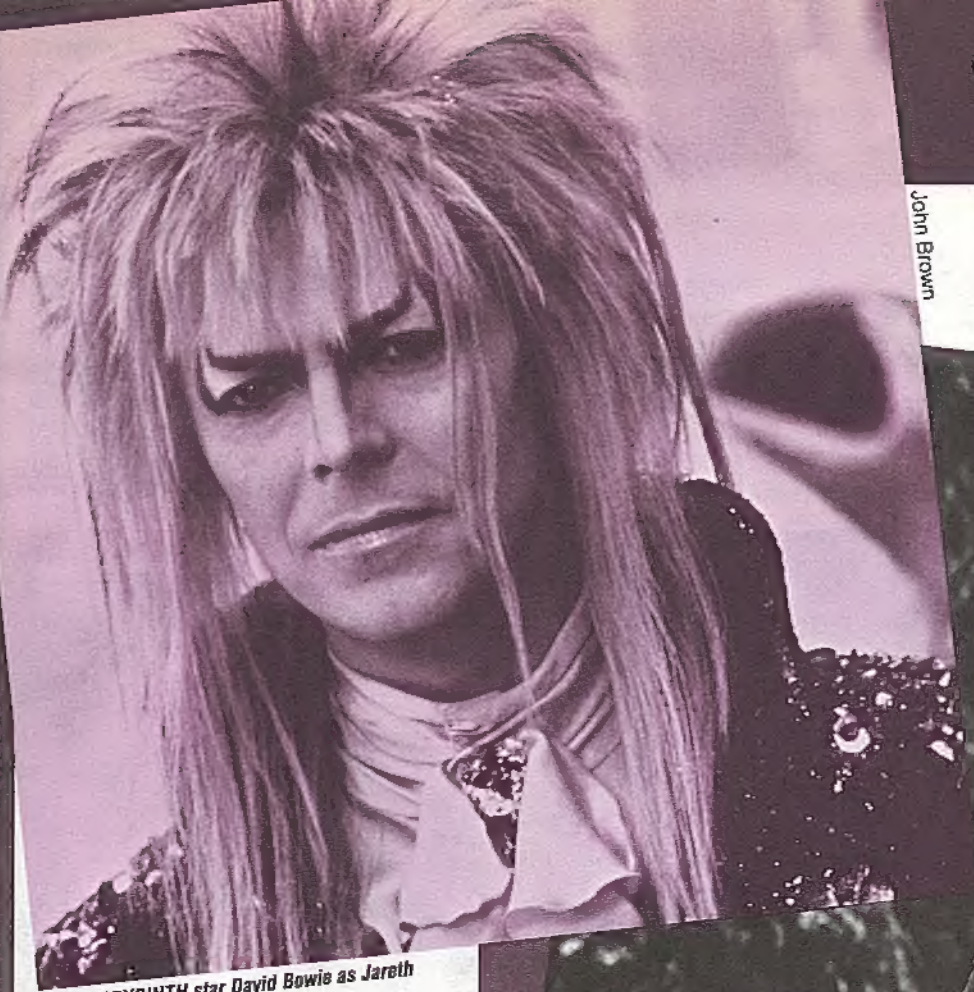
The skin of the creature is made from a fine, flexible, pliant latex foam so that it can be stretched the way we stretch our own skin everytime we move our facial muscles. Unlike us, these creatures don't have muscles on the inside, they have cables and levers pushing and pulling the foam from that one inch clearance on the inside. Tony says the crew figures how to make creature faces by making faces of their own.

"We make faces with each other. Mug around, seeing what's moving, what pulling, what's pushing and try to emulate that on the foam. We look at each other a lot; move each other's faces into expressions. And then, we actually construct a mechanism that pushes and pulls like our own faces."

Because of the tight one inch clearance inside Hoggle's head it's difficult to put in all of the machinery necessary for a full range of facial expressions. To go from a frown to a smile involves a lot of movement. So, sometimes there are what Tony calls, different sculpts. A head that is in a sad expression, a smiling face and a neutral one. The different sculpts then have their own animatronics added.

After the animatronics have been approved, the creature goes to make-up and wardrobe where its skin is meticulously painted by hand to look like real skin. Hair is added, and the creature is clothed. It's now ready to go before the cameras and, according to Tony, that's when the creature shop will





LABYRINTH star David Bowie as Jareth the Goblin King.

John Brown

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John Brown

finally learn if all their work paid off. Until the creature is performed by its team of operators, it's only a very complex machine. If designed properly, and performed well by the team, that machine becomes a creature.

The motors and solenoids that control the faces are activated by radio signals. Tony told us, with a lot of electrical cables running out, the actors inside would trip and fall. And the cables would have to be hidden from the cameras, so radio control wins out.

On the other end of the remote controls are teams of operators, each looking at a video monitor. Video cameras follow the creature's face giving each operator a 'real time' look at what's happening on the other end of the remote control. With their eyes glued to those monitors and their hands on the controls, the control team and the person inside the creature act as one entity, together. It takes a lot of rehearsal and actually thinking and moving together.

Sometimes the process can be watched on the faces of the control team. If a character is grimacing, it's



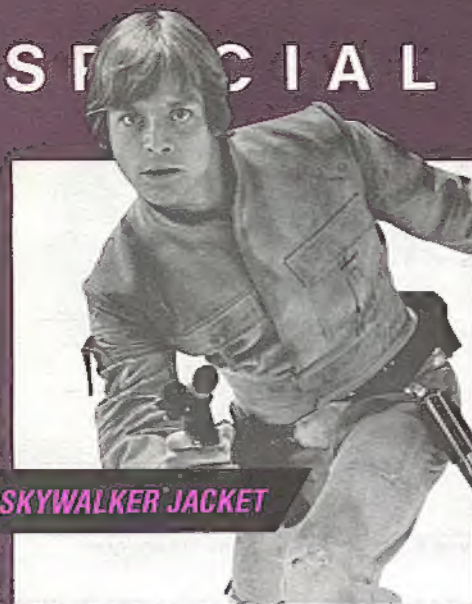
a sure bet the operators will all have that same expression on their faces, too. It's pretty wild to look at these people making faces in unison while they all look at video monitors concentrating on their creature — seemingly unaware of their own facial expressions.

Hoggle is just one of dozens of creatures all working together to

create a magical film. As the release date for **LABYRINTH** approaches we'll tell you more about its creatures and their operators. Also, about the intricate sets, and the film's stars, Jennifer Connelly and David Bowie.

■ **Jok Church, Maureen Garrett**

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IT'S A DUCK!

Trapped in a world he never made, **HOWARD THE DUCK**, is coming to the wide screen in a Lucasfilm Ltd. Production set for a summer of 1986 release.

HOWARD THE DUCK, based on the Marvel Comics character, comes from Duck World — another planet in another dimension. Unhappily for Howard, he fell through an interdimensional portal, a reality warp and ended up in Cleveland, Ohio. That happened about 15 years ago in **HOWARD THE DUCK** issue #1. Since then, Howard has moved all over this "World He Never Made," wearing his crushed business hat, smoking his cigar and getting into and out of jams. As an outsider, Howard can become a caustic and witty social critic-at-large.

He calls human beings, "hairless apes," since humans are unknown on Duck World. Cigar smoking, wise quacking ducks are, for the most part, unknown here on Earth; so Howard is often called upon to validate his own existence. His usual response to doubters is, "No more Mr. Nice Duck!"

HOWARD THE DUCK will be filmed in Northern California with William Huyck directing. Gloria Katz is the Producer and George Lucas is the Executive Producer. Huyck and Katz wrote the screenplay. It's a reunion for Huyck, Katz and Lucas, who all worked together on

AMERICAN GRAFFITI and **INDIANA JONES AND THE TEMPLE OF DOOM**.

HOWARD THE DUCK is still being cast. As details become available, we'll let you know about them, here in **BANTHA TRACKS**.

RANDOM ACCESS WINNERS!

George Lucas reached into a large box holding all 10,393 of your Random Access entries, mixed them up, and drew five lucky winners. Ninety-five other entries were selected by a Lucasfilm team, bringing the total to 100 winners!

Joining George for the drawing were Annie Arbogast, the voice of Sy Snootles and lyricist for the song Lapti Nek; recent Emmy winners from ILM, Bruce Nicholson, Mike Pangrazio and Dennis Muren; Lucasfilm Ltd. President, Doug Norby; **EWOKS & DROIDS** Associate Producer, Paul Dini; Lucasfilm Ltd. Senior Vice

President, Sid Ganis; and your Fan Club Director, Maureen Garrett.

You may recall from the Random Access rules that the first five winners receive their choice in the Grand Prize Package. Listed here, then, are the 100 winners. Listed with the five Grand Prize Winners are the prizes they chose.

- 1 Robert Howell, Buffalo, Kentucky WINS C-3PO's Hand!
- 2 Nicholas Bassett, Southmoor, Oxon, England WINS C-3PO's Foot!
- 3 Jerri Gridley, Fremont, California WINS a Bunker Reactor Model!
- 4 David May, Traverse City, Michigan WINS a piece of the Death Star!
- 5 Andy Jayne, Camden, New Jersey WINS a piece of the Death Star!



Danny Niemiec

- 6 Steve Filla, Mt. Ra, Minnesota
- 7 The Roderick Brown Family, Coronado, California
- 8 Alex Hall, Orem, Utah
- 9 Barbara Green Deer, Crystal Lake, Illinois
- 10 Carlo Ostrout, Jacksonville, Florida
- 11 George Weiss, Eugene, Oregon
- 12 Jeffrey Miceli, Baltimore, Maryland
- 13 Augie Ellison, Whittier, California
- 14 Steven Morrison, Perth, Scotland
- 15 Paul Abdey, Kent, England

DARTH VADER IN NATION'S CAPITAL

Like a leering gargoyle, the face of the Sith Lord will peer down to the nation's capital from a spire of the Washington Cathedral. The stone carving of Vader will be placed on the cathedral by the National Geographic Society.

The Society publishes a magazine for younger members called "World," which had a contest for readers to draw a grotesque. A grotesque is technically a piece of art characterized by fanciful or fantastic human or animal forms that distort the natural to absurdity, ugliness or caricature. Grotesques or gargoyles were installed on the roof line of old castles or churches and acted as downspouts. Rain water poured off the roof through their mouths.

Apparently, Darth Vader qualified, and is one of four winners in the readers' contest. With the installation of Lord Vader's face high above the halls of government, those who walk the halls will have a constant reminder of the Dark Side of the Force — the side to avoid. When pictures are available, we'll show you the Vader gargoyle at the Washington Cathedral.

MICHAEL JACKSON IS CAPTION EO

The Movie Magic of George Lucas joins the Music Magic of Michael Jackson at the Magic Kingdom.

Michael Jackson will switch on his Dancing Machine and seem to break right out of the screen in the new 3-D production, **CAPTAIN EO** — a musical space fantasy with original songs written, produced and performed by Jackson.

Michael Jackson heads an all star cast and crew beginning with Director, Francis Ford Coppola and Executive Producer, George Lucas.

CAPTAIN EO will be filmed using a new three-dimensional film process originally engineered by Walt Disney's WED Enterprises in cooperation with Eastman Kodak



The **CAPTAIN**'s Creators: Francis Coppola, Michael Jackson, and George Lucas.

researchers. The new process is being further enhanced by WED and Lucasfilm.

The new film will be shown exclusively in Kodak Company-sponsored theaters; at Epcot Center's Kodak Imagination Pavilion at Walt Disney World, Florida and in a new theater being specially built in Tomorrowland at Disneyland, California. **CAPTAIN EO** opens in 1986.

TWO NEW VIDEO GAMES FROM LFL

The Lucasfilm Games Division has just released two new state-of-the-art home computer games.

In **Koronis Rift** players are techno-scavengers on the fabled planet Koronis. With the help of Repo-Tech Robot, you attempt to seize weapons and shields found in the abandoned Ancient hulks while dodging the hostile Guardian saucers. Your goal: to reach and

KORONIS RIFT

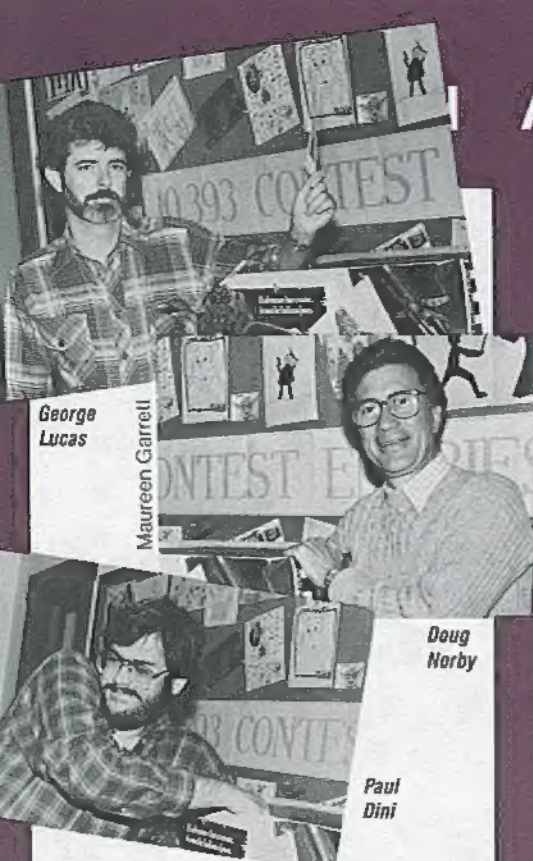


destroy the Guardian base and claim the planet as your own.

The Eidolon is a mysterious magical machine which transports the player to a wonderful world where strange creatures, fireballs, magical barriers and dragons exist. Learn to manipulate the forces of magic, transform the creatures of this unknown realm, create and capture fireballs and even alter the flow of time itself. Trace the journey of Dr. Josef V. Agon, the Eidolon's inventor, and perhaps you'll discover what really happened to him over 100 years ago.



Koronis Rift and **The Eidolon** are being distributed in the United States and Canada by Epyx, and in foreign markets by Activision. Both adventure odysseys are compatible with Atari and Commodore home computers, with other versions to be introduced in the future.



- 52 Melba Hughes, Johnson City, Tennessee
 53 Joseph Durante, West Babylon, New York
 54 Gregory Warren, Burgess Hill, Sussex, England
 55 Brenda Langton, Sherwood Park, Alberta, Canada
 56 Susan Jay Fichter, Cincinnati, Ohio
 57 Kenneth Dinnell, Hastings, Nebraska
 58 Janet Potts, Medford, Oregon
 59 Wendy Sandford, West Hilford, New Jersey
 60 Radames Espinoza, Jersey City, New Jersey
 61 Heather Grannis, Santa Rosa, California
 62 Daryl Wofford, Phoenix, Arizona
 63 Jo Ann Christy, Rowland Hts., California
 64 Kazuhisa Kawahara, Kamakura, Kanagawa, Japan
 65 Ryan Purdy, Elgin, Ontario, Canada
 66 Curtis Lenz, Nashua, New Hampshire
 67 Joshua Spiegel, Mt. Laurie, New Jersey
 68 Lori D. Higuera, Fresno, California
 69 Deann Sullivan, Garden Grove, California
 70 Anthony Carbone, Hallandale, Florida
 71 Sean Williams, Largo, Florida
 72 Laura Alexander, Coopersburg, Pennsylvania
 73 David Peterson, Athol, Massachusetts
 74 Duncan Kennedy, Conondale, Queensland, Australia
 75 Scott Chambers, Calgary, Alberta, Canada
 76 Daniel Kanagie, Philadelphia, Pennsylvania
 77 Richard Walton, Oxnard, California
 78 Barrett Rasmussen, Lincoln, California
 79 Sandi Warchol, Omaha, Nebraska
 80 Matthew Suaromozza, Hamden, Connecticut
 81 Kerry O'Shaughnessy, Glenview, Illinois
 82 Mike Boyd, Irving, Texas
 83 Victor Sanudo Diez, Mexico City, Mexico D.F.
 84 Jean Asselin, Drummondville, Quebec, Canada
 85 Brian Cobby, Brossard, Quebec, Canada
 86 Scott Roberts, Milwaukee, Wisconsin
 87 Tod Jeffcoate, Muncie, Indiana
 88 Cesar Lopez, Hialeah, Florida
 89 James Condela, Levittown, New York
 90 Shawn Foster, Moscow, Idaho
 91 Vlad Uzoff, Canoga Park, California
 92 Matt Morrow, St. Charles, Missouri
 93 Sarah Paskell, Norwich, Norpork, England
 94 Simon Powell, Hailsham, East Essex, England
 95 Noel De Brackinghe, Tai Po, New Territories, Hong Kong
 96 David J. Gonzalez, Guaynabo, Puerto Rico
 97 George Ooi, Kar-Kiet, Petaling Jaya, Selangor, West Malaysia
 98 Mark Zalewski, Mogadore, Ohio
 99 Jeb Barry, Anchorage, Alaska
 100 Robert Booher, Raceland, Louisiana

We congratulate the winners and offer our thanks to all 10,393 of you who entered Random Access.

The first five winners were contacted by phone. The 95 remaining winners are being contacted by mail.

Elsewhere in this BANTHA TRACKS is another contest for Fan Club Members age 12 and under. It's a reading competition and we urge you to look over its rules. Again, thanks for being a part of Random Access!

READ AND THE FORCE IS WITH YOU

(Ages 12 & Under)

The Fan Club receives many letters asking questions that you could solve yourself. We're always happy to respond; but, one of our goals is to show you how to figure things out for yourself. Yoda says "Do. Or, do not. There is no try." So, we want to show you how to "DO."

When we "DO" solve problems we need two basic things: TOOLS and INFORMATION. Both of these are available at your local library. A library is more than a building full of books. It's society's treasure house of ideas, opinions and information. It's the place to go when you're solving a problem or to get information. A library is where we keep everything written or recorded.

Libraries use filing systems to keep track of all their books. The books are filed according to their subject and their authors. To look up a book you use a filing cabinet with thousands of little cards, one card for each and every book. Or, you use a microfilm reader, which can be fun. The library is a TOOL and you have to learn how to use it properly to get the INFORMATION you need.

The person to teach you about the library is the librarian. He or she is much more than the person sitting behind the desk making sure everyone is quiet. The librarian keeps track of the books and

- 16 Todd Planty, Houston, Texas
 17 Mitchell Semans, Knox, Indiana
 18 Robert Herbert, Martin, Michigan
 19 Larry Ellingson, McCallsburg, Iowa
 20 Michael Fine, Monongahela, Pennsylvania
 21 Paul Jutras, Ogunquit, Maine
 22 Mary Schneberger, Northridge, California
 23 Gus Mastrapa, Fort Lauderdale, Florida
 24 Yvonne Kjollien, Drayton Valley, Alberta, Canada
 25 Bryan Gedney, Raunds, Northamptonshire, England
 26 Mark Kreiss, Middlesex, New Jersey
 27 Randy Ross, Houston, Texas
 28 Alan Brandenburg, Ralston, Oklahoma
 29 Henry Milanski, Parma, Ohio
 30 Jason Cremeno, West Seneca, New York
 31 Chad Tracy, Lake Charles, Louisiana
 32 Scot Sullivan, St. Louis, Missouri
 33 Dean Ostella, Bloomfield, New Jersey
 34 C. Purnell, Merthyr Tydfil, Glam, South Wales
 35 Yves Gendron, Deux-Montagnes, Quebec, Canada
 36 Tony Hueston, Alexandria, Indiana
 37 Lisa M. Licht, A.R.O. San Francisco, California
 38 Laura Bell, Smithtown, New York
 39 Jeff Finley, West Palm Beach, Florida
 40 Joe Steinbacher, Fort Wayne, Indiana
 41 Jason Rivest, Holyoke, Massachusetts
 42 David Berry, Moraga, California
 43 Ricky & Ryan Satava, Wilmington, North Carolina
 44 Mike Foster, Orleans, Ontario, Canada
 45 Lee Googe, Polstead Heath, Essex, England
 46 Paul Pieper, San Antonio, Texas
 47 Carl Rosine, Chicago, Illinois
 48 Chad Yoakam, Jackson, Michigan
 49 Bette Vanlaningham, Grand Prairie, Texas
 50 Hwa Hai Chih, New York City, New York
 51 Michael Marks, Eastchester, New York

JEDI RETURNS AS HOME VIDEO

RETURN OF THE JEDI will be released as a home video tape in February of 1986. JEDI will be released by CBS/FOX Video in VHS and Beta formats, both with Stereo Hi-Fi sound tracks.

With the video release of JEDI, it will soon be possible to stage your own STAR WARS Trilogy at home. Make lots of popcorn.



EWOK EMMY AWARD!

In the midst of producing the second Ewok film, EWOKS: THE BATTLE FOR ENDOR, Lucasfilm received word that the first film, THE EWOK ADVENTURE, had won an Emmy Award for Outstanding Special Visual Effects.

The Industrial Light & Magic FX teams were headed by Michael Pangrazio, Dennis Muren, Phil Tippett, Jon Berg, Harley Jessup, John Ellis and Chris Evans. Congratulations to the crew and cast for their Emmy Award!

Cindel (Aubree Miller) with her new found friend, Noa (Wilford Brimley).



Barb Lakin

EWOKS THE BATTLE FOR ENDOR

On November 24, ABC Television broadcast the second Ewok Adventure. Set for theatrical release in overseas markets, EWOKS: THE BATTLE FOR ENDOR stars Warrick Davis as Wicket; Aubree Miller as Cindel; Wilford Brimley as Noa; Sian Phillips as Charal; Carel Struycken as Terak the Marauder King; and Nicole Botelha as Teek.

The teleplay is by Ken and Jim Wheat. The story is by George Lucas. Jim and Ken Wheat are the Directors.

Wicket and Cindel at the beginning of their adventure, unaware of the danger that awaits them deeper in the forest.



Barb Lakin

Barb Lakin

A new friend; this is Teek — a super creature articulated by as many as six people. Teek lives with Noa deep in the forest.

EDITORIAL

Dear Members,

Seventeen issues ago, in BANTHA TRACKS #13, we reported on the laying of the cornerstone of Skywalker Ranch. In the cornerstone is a time capsule containing a microfiche listing of the Fan Club's members. If you were a member in 1981, your name is one of thousands, microfilmed and placed in the foundation of the Main House at Skywalker Ranch.

George Lucas envisioned Skywalker as a place where ideas can grow in a collegial supportive environment. As it grows and more facilities are completed, Skywalker Ranch is becoming that place George wants for ideas to flourish. Your Fan Club moved to Skywalker Ranch in September.

Some of those ideas you've read here in Bantha Tracks; new projects for Lucasfilm Ltd., such as HOWARD THE DUCK, LABYRINTH, EWOKS: THE BATTLE FOR ENDOR, and the two TV series, EWOKS and DROIDS. These are just the first of many new projects that will be conceived and developed here at Skywalker Ranch.

We'll be traveling to science fiction conventions this year and next offering presentations on LABYRINTH and HOWARD THE DUCK. We can't guarantee the conventions we attend will be in your neck of the planet, but we'd be more than happy to mail you our convention schedule in the event that they are! Just send a SASE marked "Convention Information."

May the Force be with you!

Maureen Garrett, Director
 STAR WARS/LUCASFILM Fan Club

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Special Thanks to: Denise & Samantha Cunningham H.A.M.I.L.L.S.

READ

and The Force is with you.



American Library Association READ Poster

teaches people how to find them. Tell the librarian you want to learn how to look up books. Make sure there is something you want to find out, so you can really learn how the library works.

We guarantee you will be amazed at all the ideas, opinions and information you'll find. Read as much of it as possible. The more information you have, written from as many views as possible allows you to figure it all out for yourself.

Yoda also says, "Read and the FORCE is with you." We agree and to help you learn about libraries we

have a special contest for members 12 years of age or under.

Read and win a YODA Belt Buckle. We have 100 YODA Belt Buckles provided by Dan and Jim Leiberfarb of the LEE Company, who also want to see you learn about the library.

- 1) Decide what you want to find out about.
- 2) Go to the library and learn how it works.
- 3) Read as many books as you can on the subject between now and February 1, 1986.

4) Tell your parents about this and have them mail us a letter listing the TITLES and AUTHORS of the books you've read. Have them tell us your age. Have them SIGN the letter as your PARENT or GUARDIAN.

5) Mail the letter to:
YODA SAYS, READ
OSWLFLFC
P.O. Box 2202
San Rafael, CA 94912
Don't include other mail with your entry. Mail other things like Special Product orders in a SEPARATE ENVELOPE.

6) The people who read the most books for their age will receive a YODA Belt Buckle.

7) Remember, you're on your own to be honest about the number of books you read. Watch out for the dark side of the FORCE.

8) The letter to us must be postmarked no later than February 1, 1986.

9) Contest open to all current STAR WARS/Lucasfilm Fan Club members age 12 years or under, except for employees of Lucasfilm Ltd. and their immediate families.

10) Your entry constitutes permission to publish your name and city/town in the winners' list. Make sure your name is printed or typed.

11) Entries not verified by a parental/guardian signature will not be valid for entry.

12) READ THE INSTRUCTIONS AGAIN and make sure you understand all of them. Discuss this with your parents. GOOD LUCK!



READ and win this LEE Co. Yoda belt buckle (actual size).

Customer Service

Inquiries regarding BT subscriptions, membership kits, renewals and product fulfillment: Official STAR WARS/Lucasfilm Fan Club, Customer Service Department, P.O. Box 163, Mt. Morris, IL 61054, U.S.A.

MOVING?

Don't miss out. Be sure to notify: Official STAR WARS/Lucasfilm Fan Club, P.O. Box 163, Mt. Morris, IL 61054, U.S.A. Please include your OLD address (the information on your BANTHA TRACKS label) and your NEW address. PLEASE ALLOW 6 WEEKS FOR CHANGE OVER.

MEMBERSHIP INFORMATION

New members will receive the JEDI kit and a year's subscription to BANTHA TRACKS. Fees are \$7.50 U.S., \$8.50 Canada, \$10.00 Foreign. Kits are mailed bulk rate. Please allow 4-8 weeks for delivery.

RENEWALS

Renewing member: you will be sent a renewal notice before you receive the last BANTHA TRACKS of your current subscription. Renewal fees: \$6.50 U.S., \$7.50 Canada, \$9.50 Foreign. Membership and renewal fees for Canadian or non-UK/European foreign members must be submitted as international bank drafts or money orders payable in U.S. currency.

Special Services

HOW TO WRITE TO US

Letters to the editor, pen pal forms, cast and crew fan mail, requests for SPFX, THX update, modelmaking, costume guidelines, science fiction convention, and club info: Official STAR WARS/Lucasfilm Fan Club, P.O. Box 2202, San Rafael, CA 94912 U.S.A.

VERY, VERY IMPORTANT!

Many times it is impossible to respond to letters because people forget to tell us who they are, so please remember to include your name, address and force number each time you write to us. Whenever possible, for a faster response, please enclose a SASE with your letter of inquiry.

PEN PAL SERVICE

To receive a pen pal form send a long self-addressed and stamped envelope to the Fan Club address. Please write Pen Pal on the outer envelope.

CAST AND CREW FAN MAIL FORWARDING

If you wish to write a letter to the members of the cast and/or crew of any Lucasfilm production, address the letter to that person in care of our address.

Force Numbers

Your current force number is above your name on the mailing label. It starts with your zip code followed by a string of letters and numbers from your name and address. UK/European members—your force number is a seven digit number.

Indy Hats from Stetson

INDIANA JONES HAT ORDER FORM

Send Check or money order to:

STAR WARS/Lucasfilm Fan Club
P.O. Box 2202 Dept. BT30
San Rafael, CA 94912

(please print)

Important Ordering Information for all Customers:
Orders are payable by check or money order to the STAR WARS/LUCASFILM Fan Club. No cash is accepted. Please allow 3-8 weeks for delivery.

WOOL FELT Circle Color: BLACK GREY INDY BROWN

\$20.25 Circle Size: S M L XL

FUR FELT Circle Color: BLACK GREY INDY BROWN

\$43.75 Circle Size: 6 5/8 6 3/4 6 7/8 7 7 1/8
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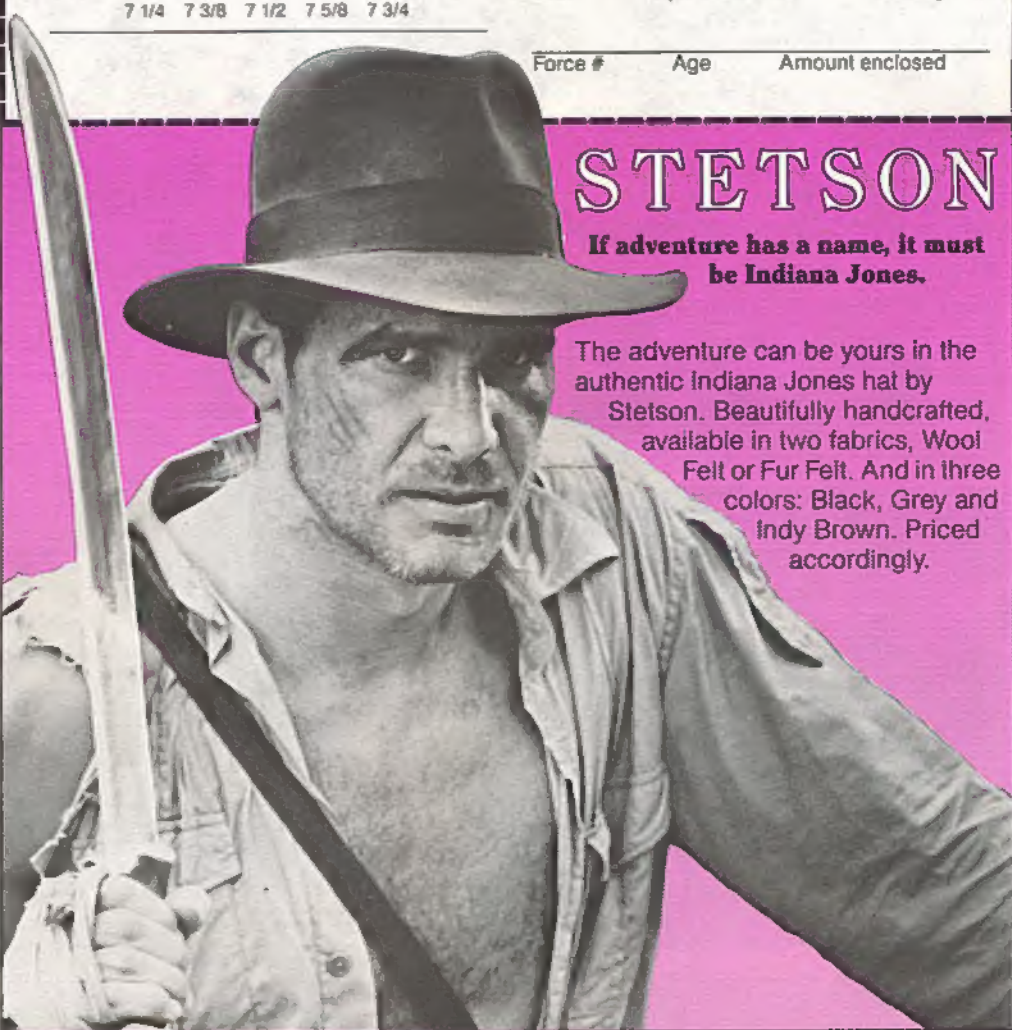
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Force # Age Amount enclosed



STETSON

If adventure has a name, it must be Indiana Jones.

The adventure can be yours in the authentic Indiana Jones hat by Stetson. Beautifully handcrafted, available in two fabrics, Wool Felt or Fur Felt. And in three colors: Black, Grey and Indy Brown. Priced accordingly.

WOOL FELT: \$20.25 EACH POSTPAID 4 sizes

Size	Small (S)	Medium (M)	Large (L)	X-Large (XL)
Inches	21 1/2"-21 5/8"	22 1/4"-22 1/2"	23"-23 3/8"	23 3/4"-24"

FUR FELT: \$43.75 EACH POSTPAID 10 sizes

Size	6 5/8	6 3/4	6 7/8	7	7 1/8	7 1/4	7 3/8	7 1/2	7 5/8	7 3/4
Inches	21"	21 1/2"	21 5/8"	22 1/4"	22 1/2"	23"	23 3/8"	23 3/4"	24"	24 1/2"

REMEMBER: Head sizes vary with age, weight loss/gain and hair styles. If you haven't purchased a new hat recently, please re-measure your head. We double check the size of all shipped hats to ensure their fit, but you must tell us your current correct size. Once your hat has been custom made, it cannot be returned or exchanged.

Stetson Hat Orders must be mailed separately to the above address only. Please do not combine with other fan club mail.

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